

It projekter og innovation

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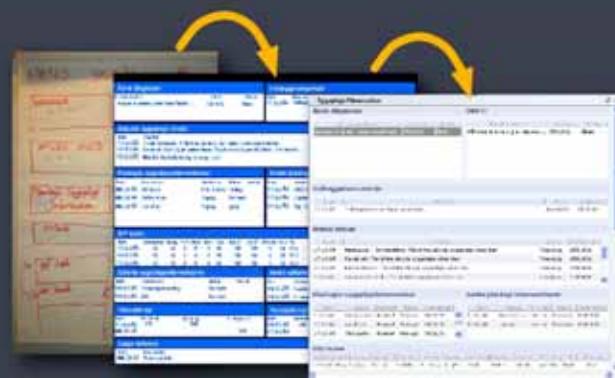
Gensidige læreprocesser – it som middel til *forandring*

Initiation

Development

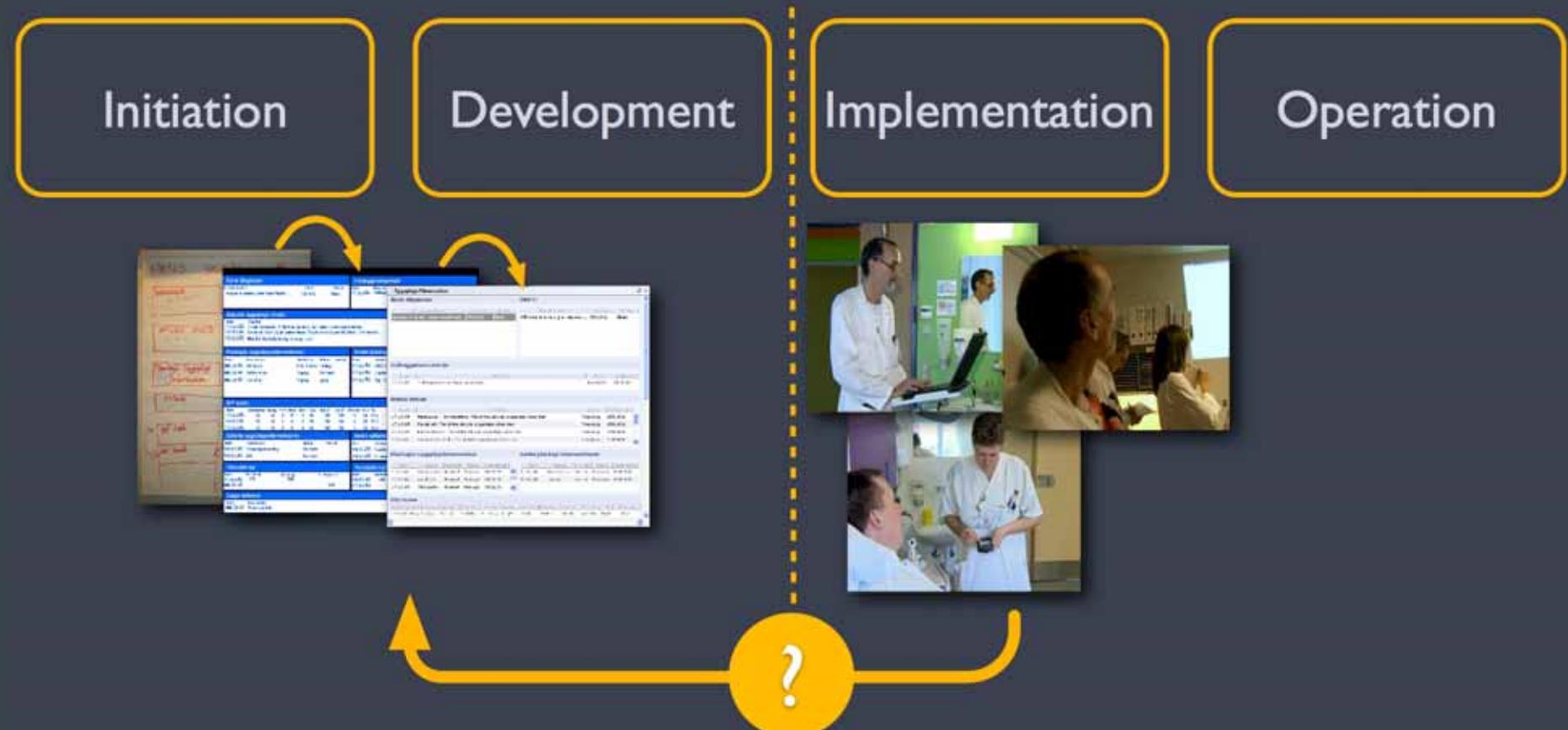
Implementation

Operation



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Effektdrevet it-udvikling

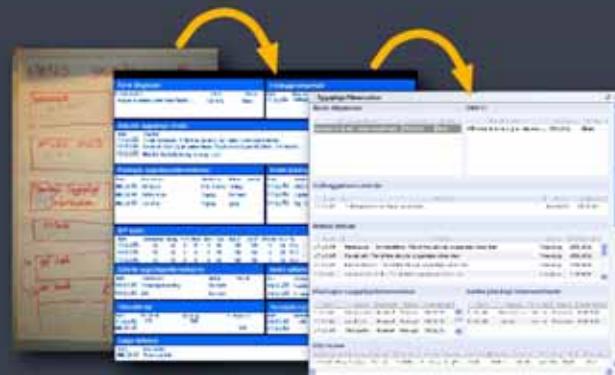
En mulig fremtidig ramme for it-projekter?

Effekt
specifikation

Udvikling

Pilot
implementering

Ibrugtagning



Effekttyper

- ▶ Anticipated
- ▶ Emergent
- ▶ Opportunity-based
- ▶ Curtailed

Specificerede effekter opnået?

Nye ønskede/uønskede effekter opdaget?

Udfordringer

Effektdrevet it-udvikling og pilotimplementeringer

- ▶ Development-implementation chasm (research scarcity)
- ▶ Identifying emergent effects and change (a new role for ethnography)
- ▶ Experimentation meets production (a two-sided story)
- ▶ Multiple stakeholders (hierarchical effect specifications)
- ▶ Partnership maintainence: Imply a contractual side